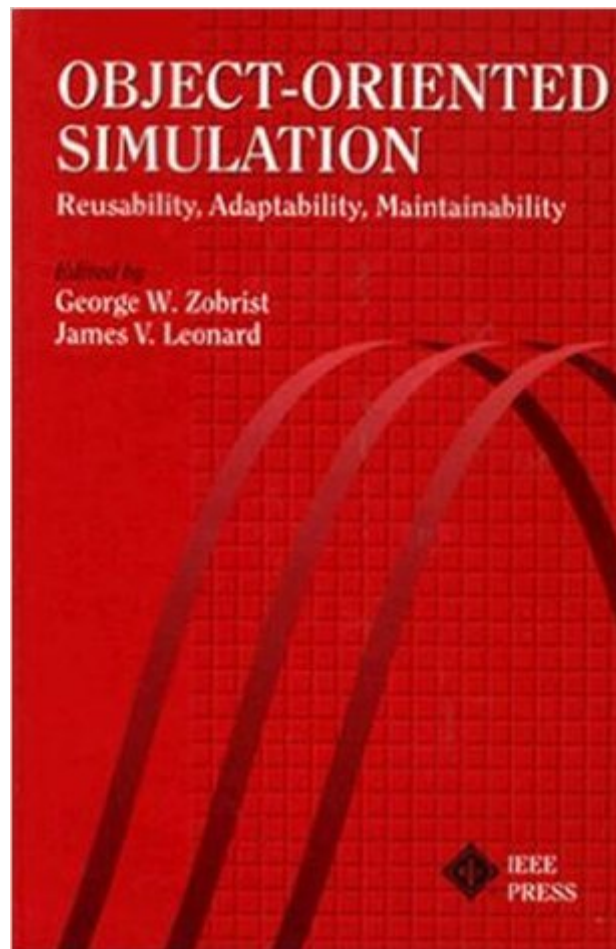# The book was found

Object-Oriented Simulation: Reusability, Adaptability, Maintainability

Synopsis

The second part of a yearly series on simulation technology, OBJECT-ORIENTED SIMULATION presents an outstanding variety of the very latest advances in simulation techniques. This leading-edge volume contains a cohesive selection of presentations written by the world-renowned experts in a broad range of topics. OBJECT-ORIENTED SIMULATION is a key resource for anyone involved in computer simulator research and design as well as developers, producers, scholars, and managers. It is an excellent tool for preparing proposals for simulation in commercial and military fields.

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